

# Hardware Requirements

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Qbitec for Revit is aligned with the **recommended** [system requirements of Autodesk Revit](#) .

Qbitec for Revit should run smoothly on all mid-range systems. For converting very large point clouds, a fast, high-capacity local or USB SSD is recommended. In general, the hardware requirements are significantly lower than those required for native point cloud support.

If the Qbitec for Revit Plugin is used inside a virtual machine / environment ensure that a dedicated DirectX 11 or higher compatible graphics card with at least Shader Model 5 support is available (software emulation might be too slow to work).

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